

## TIER 12

Below you'll find the description of this week's work. We have based our work on the video LANGRE (individual contribution by Nacho Cárcaba) in Tier 10 -Movement/material generation-. We have focused on the elements of **play** and **group enjoyment** in coexistence with the **immensity of nature, extrapolating this relationship to an indoor space**.

The technical elements include the **subjective gaze**, the **camera angle** and the **off-screen characters**. We have chosen a secuency shot because we find It very playfullness.

Description:

Two people wave from a window. A camera pan connects us with a white car that "leaves on stage" three people playing. These three people run towards the building and pass by the camera, which walks with them forward, up the stairs, to find one person carrying another.

The camera turns with this duo to see them go down the stairs, and when it turns again, it finds a sign with the message: "People transport is forbidden".

It turns and finds a corridor that reminds us of the immensity of the beach that appears in the video we are recreating. It turns to the left and takes an overhead shot of four people sitting and waiting. Some pieces of paper fall and a person runs away. The camera returns to the corridor and, walking forward, there is a bang, after which a person appears for the first time and turns to pick up the camera. It continues on its way, turns and shows us a distant shot, at the end of which there is a group of people in motion.