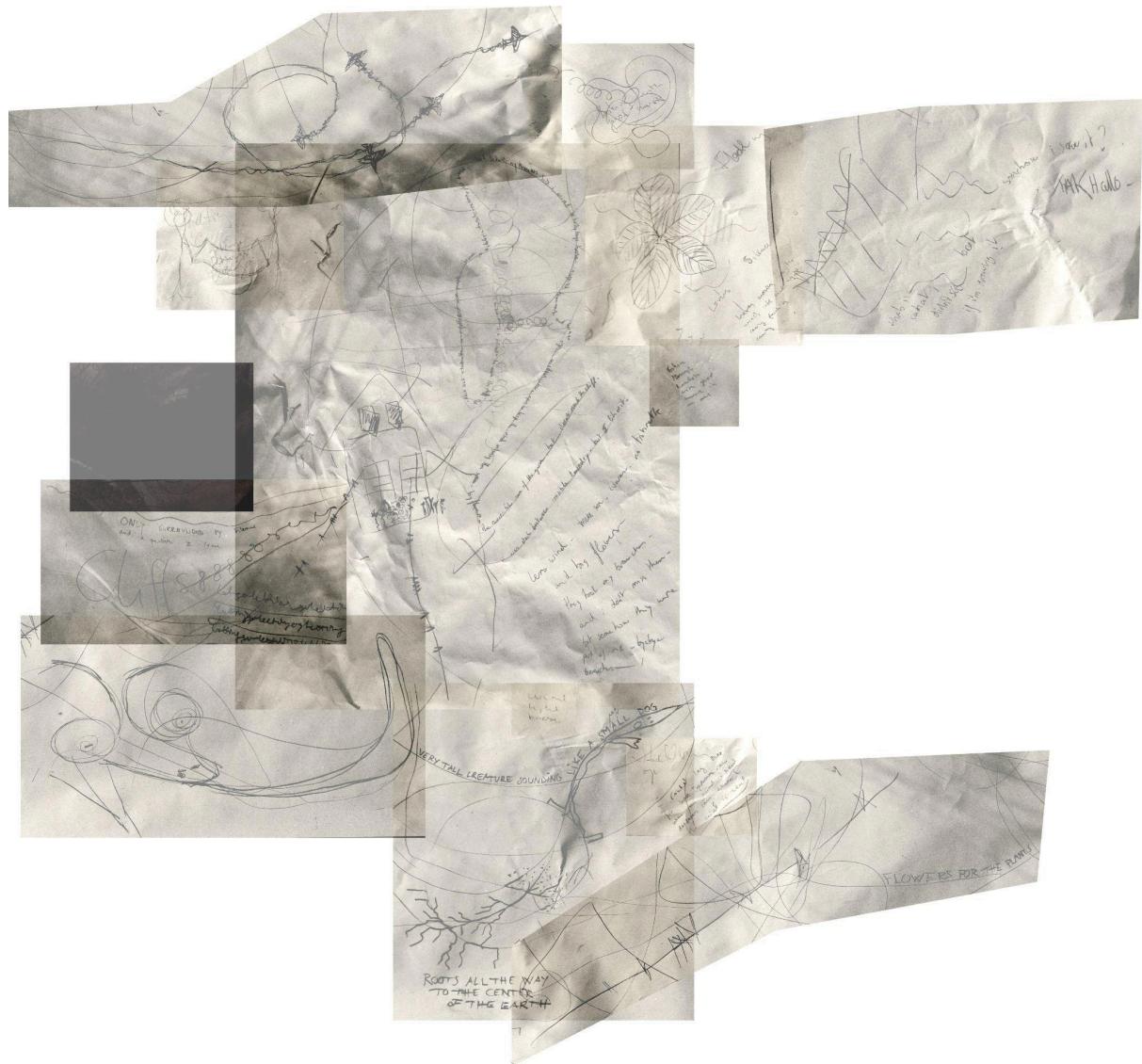


Peter Vadim's individual contribution,  
Tier 6, iCoDaCo, CuntsCollective, Denmark, residency at BIRCA - June 2nd-15th 2025



*Drawings and text from daydreams and images during my workshop at the residency*

Score:

Friction, feelings of being wrong, othered:

1. Find a public place/landscape/space where you feel out of place, awkward and/or wrong, othered
2. Discover and define what makes you feel out of place, awkward and/or wrong
3. Define the dominant norm(s) of the landscape: Who is it made for? - race, gender, sexual orientation, culture, class, etc.?
  - a. For instance go through historical archives or talk to people who have lived there for a long time and discover narratives/memories of the landscape

## Resonance, feelings of belonging:

4. In the same landscape, discover physical elements, objects that resonate with you
5. Create relations to the resonating objects, for instance
  - a. Make a walking route between the objects
  - b. Hug the objects with different parts of your body
  - c. Use the objects as a costume/clothes and see how it makes you move
  - d. And so on.

Abjection:

6. Find objects representing the abject of the landscape: what doesn't belong, are forgotten, is hidden, is outcast - and yet they are part of the landscape
  - a. They could be the same objects that resonate with you in the sense that you feel out of place. Use some or all of those objects
  - b. And they could be objects that are abject to both the landscape and you. Use some of those objects too
7. Convey the aesthetics/beauty of the abject objects, for instance
  - a. Create a costume
  - b. Make installations
  - c. Create body movements inspired or defined by the abject
  - d. Etc.

Imagination/memory:

8. Imagine various things in the landscape, for instance
  - a. Listen to the sounds and imagine who/what is creating them
  - b. Smell various things and be aware of what memories the smells activate in your mind
  - c. Imagine that you are someone else in the landscape. Imagine how this person would move and create one movement and repeat it. For instance, how would the person move when cleaning a window, walking, riding a scooter, etc.
  - d. Imagine that you are somewhere else.
  - e. Etc.
9. Daydream - free daydreaming
10. Write/draw your daydreams, images.
  - i. Draw a doodle. If you are a group of people, draw doodles on top of each other. Write/draw your daydreams and images in the doodles

Reflect, archive:

11. How did you challenge/question the dominant norms of the landscape?
12. Reimagine the landscape
  - a. Take photos of your installations, drawings, texts and combine them in new creative ways
  - b. Combine your body movements into a new series of body movements. If you are a group of people combine your body movements in various ways:
    - i. Copy movements
    - ii. Get inspiration from the others
    - iii. Borrow each others objects
    - iv. Etc.

- c. Leave your installations in the landscape for others to build on/develop further as ongoing installations
- d. Talk to each other, debate, record the debate
- e. Film the process and create a film
- f. Write an article and send to the news papers
- g. Create a suggestion and send it to The Urban Development Department of the municipality
- h. Etc.

Go back:

- 13. When or if it feels right, go back to the landscape, your article, podcast, installation, etc. and develop further using any of the points from this score

On the one hand this contribution is taken from my solo performance Daydream Dialogues. On the other hand it has been inspired by the work we have done during the iCoDaCo/CuntsCollective residency. So I'm happy to say that my solo performance has been developed with the help of the work we have done together in the residency; the meetings between the various artists; our collective work; inspiration from the contributions of the other artists; and the zoom meeting with the artists from the other residencies in other places of Europe.