

During this week, processing the topic of movement/material generation, my attention was driven into a more theoretical approach. I was (and still am) thinking about how many ways there are to initiate the procedure of movement/material generation. What I'm interested in is really the „step zero“, the clean, planed door itself, without any oil and paint. Which then later on leads to a more complex route into a house full of rooms, mixing corridors and hidden little places, but I'm not there yet. You also have to be cautious, because already at the moment when you touch the doorknob and open it just by a slit, the light filtering out immediately alters the sight. Because I'm at the very beginning of this research, I'm not gonna write about it in more details, but it's a quite buzzing feeling. I sense that I'm onto something.